

OBJEKTUM SOLUTIONS TRAINING

PROCESS & MANAGEMENT

QUALITY & STANDARDS

TOOLSET

REQUIREMENTS ANALYSIS

- RE-01 - EXPRESSING REQUIREMENTS IN CORE
- RE-02 - UNDERSTANDING CORE REQUIREMENTS
- RE-03 - UML USE CASE WORKSHOP
- RE-04 - UNDERSTANDING STATE BASED REQUIREMENTS

SYSTEMS ENGINEERING

- SY-01 - INTRODUCTION TO SYSML
- SY-02 - SYSTEMS ENGINEERING USING SYSML
- SY-03 - REQUIREMENTS ANALYSIS USING SYSML
- SY-04 - SYSML FOR MANAGERS
- SY-05 - READING & UNDERSTANDING SYSML
- SY-07 - INTRODUCTION TO MODAF
- SY-08 - MODELLING ENTERPRISE ARCHITECTURE USING MODAF
- SY-09 - IMPLEMENTING MODAF USING UPDM
- SY-10 - PRACTICAL SYSTEMS ENGINEERING
- SY-11 - INTRODUCTION TO SYSTEMS ENGINEERING USING MATLAB
- SY-12 - INTRODUCTION TO COMPUTATIONAL MATHS USING MATLAB
- SY-13 - ADVANCED CONCEPTS IN MATLAB

DESIGN

- BE-11 - ADA SOFTWARE DESIGN USING UML
- BE-22 - C++ SOFTWARE DESIGN USING UML
- DE-01 - INTRODUCTION TO UML
- DE-02 - SOFTWARE MODELLING USING UML
- DE-04 - IMPLEMENTING DESIGN PATTERNS
- DE-05 - MAPPING UML TO ADA
- DE-06 - MAPPING UML TO C
- DE-07 - SOFTWARE DESIGN USING HOOD
- DE-08 - UNDERSTANDING HOOD
- DE-09 - PRACTICAL SOFTWARE ENGINEERING
- DE-10 - UNDERSTANDING REAL-TIME SYSTEMS
- AF-01 - UNDERSTANDING SOFTWARE ARCHITECTURE
- AF-10 > AF-13 - TOGAF TRAINING AND CERTIFICATION

PROGRAMMING

- BE-11 - ADA SOFTWARE DESIGN USING UML
- BE-22 - C++ SOFTWARE DESIGN USING UML
- PG-01 - PROGRAMMING IN ADA83
- PG-02 - PROGRAMMING IN ADA95
- PG-03 - MOVING FROM ADA83 TO ADA95
- PG-04 - ADA95 SPECIALISED ANNEXES
- PG-05 - PROGRAMMING IN ADA2005
- PG-06 - MOVING FROM ADA95 TO ADA2005
- PG-07 - INTRODUCTION TO CORBA
- PG-08 - DEVELOPING CORBA APPLICATIONS
- PG-09 - PROGRAMMING IN C
- PG-10 - PROGRAMMING IN C++
- PG-11 - ADVANCED C++ PROGRAMMING
- PG-12 - DEVELOPING MFC APPLICATIONS
- PG-13 - PROGRAMMING IN JAVA
- OS-05 - C++ FOR EMBEDDED & APPLICATION DEVELOPERS
- PG-50 - ADVANCED C PROGRAMMING FOR UNIX AND LINUX
- PG-51 - ADVANCED C++ PROGRAMMING FOR UNIX AND LINUX
- PG-52 - FRAMEWORKS, PATTERNS & C++ TEMPLATE LIBRARY
- PG-53 - INTRODUCTION TO ASSEMBLY LANGUAGE PROGRAMMING
- PG-54 - ADVANCED ASSEMBLY LANGUAGE PROGRAMMING
- PG-55 - INTRO TO C FOR EMBEDDED SYSTEMS PROGRAMMERS
- PG-56 - ADVANCED C FOR EMBEDDED SYSTEMS PROGRAMMERS

UNIT TESTING

- TS-01 - PRINCIPLES OF SOFTWARE TESTING
- TS-02 - TESTING OO APPLICATIONS
- TS-03 - SOFTWARE TESTING USING UML
- TS-50 - JAVA UNIT TESTING
- TS-51 - C++ UNIT TESTING
- TS-52 - C# UNIT TESTING

ACCEPTANCE TESTING

SYSTEM TESTING

INTEGRATION TESTING